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|  | | | **Job Hazard Analysis (JHA)** | | | | | **Safe Job Procedure** |
| **Identified Task:** | | | | | **Priority Ranking:**  **Severity:** 1. Imminent Danger 2. Serious 3. Minor  4. Not Applicable  **Probability:** A. Probable B. Reasonably Probable  C. Remote D. Extremely Remote | | | **Severity (S) + Probability (P) = Priority Ranking (PR)**  For example,  Working at a height of 4 meters without fall protection.  S (**1**) +P (**A**) =PR (**1A**) |
| 3 point mount/dismount | | | | |
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| **Tools/Equipment Required:** | | | | | **Material Required:** | | | Date: January 9th 2015  Page:\_\_1\_\_\_ of \_\_\_2\_\_ |
| **Track Hoe,** | | | | | **Hoe operator** | | |
|  | | | | |  | | |
| **Steps** | **Sequence of Steps** | **Potential Incidents or Hazards** | | **Priority** | **Controls in Place**  **Identify Controls or Combination of Controls That Are in Place** | | | **Instructions:**  The Job Hazard Analysis must be completed prior to the development of the Safe Job Procedure. |
|  |  |  | |  | **Engineer** | **Administration** | **PPE** |  |
| 1 | Make sure when parking machine that the door is directly about the tracks | Slips and trips  Pinch points | | 3c |  | **SWP/SJP** |  | If door in not directly square to the tracks operator will have to reach awkwardly while entering and exiting cab. |
| 2 | Before attempting to gain entry into the machine clear all mud and snow off track where you are going to step | Slips and trips | | 2c |  | **SWP** |  | Make sure that all mud and snow are cleared so you have solid footing as you climb into machine. |
| 3 | Open the door completely and then grab the hand rail with both hands and step to tracks and then into the cab. | Pulled muscles  Slips and trips | | 2b |  | **SWP/SJP** |  | Never enter cab while carrying anything. Always set object on the seat prior to climbing up. Always with no exception use both hands to stabilize yourself while climbing into machine. |
| 4 | Use the reverse process when leaving the machine. Again make sure to park with door right angles to tracks. | Slips and trips  Pulled muscles | | 2b |  | **SWP** |  | Use the same process as entering if you are taking something out of the cab. Set the object on the seat and then use 3 point contact to get down to ground. Then reach up and get the object you are taking with you. |
| **Developed by: Blake Cowan** | | | | | | **Reviewed by: Dylan Gardner** | | |
| **Revised by:** | | | | | | **Approved by: Dylan Gardner** | | |
| **Comments:** | | | | | | | | |
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